

COMPOSITION

BASIC OUTLINE

1st SECTION - LAYERING

Create a number of repeating patterns that will fit into 4 counts. Use the **PENTATONIC SCALE** (E.g. **D-F-G-A-C**). Write these patterns out on your IDEAS sheet.

LINK

A single bar to finish the first section off and prepare the start of the second section (All instruments play the same rhythm or the same notes?).

2nd SECTION - PHASING I

Create a number of different patterns with different lengths. You should have a **3 beat pattern**, a **4 beat pattern** and a **5 beat pattern**. Write the final versions down onto your ideas sheet.

3rd SECTION - PHASING II

In this section you will only play the first note of each of the patterns in second section.

4th SECTION - PHASING III

A variation of the 2nd Section. Use the same material but add other motifs and/ or change the existing material.

5th SECTION - MORPHING

Start using a different scale and make all instruments play their material in quavers. Then, *gradually* change each part so that the music 'morphs' into something else (N.B. It must be a gradual change).

CODA

Provide an effective ending to the piece as a whole.