

Timbre & Texture Revision Notes.

Texture

This is how many parts are playing and whether they are playing together or separate melodic lines.

Monophonic: - one part only. If it's sung/played by more than one person it will be unison. If they are an octave apart, it will be octave-unison.

Homophonic: - Two or more parts that have the same rhythm but different notes.

Polyphonic: - Two or more parts that are melody lines working independently of each other in a contrapuntal way.

Antiphonal: - Call & response. When one part of a choir sings, then another responds.

Melody & Accompaniment: - A single melody line accompanied by another part.

Timbre

This is naming the instruments that are playing and identifying any techniques that they use to alter the sound.

Con Sardini: - muted

Glissando: - a slide between two notes

Vibrato: - vibration of the song

Tremolo: - rapid repetition of the same note

Flutter tonguing: - techniques used by wind players where the tongue is rolled to produce a coarse sound.